Basic Ladder Logic Programming

Simple Ladder Logic OR Operation

- Control Behavior: The light should be on when either switch A is on (i.e., closed) or switch B is on (closed). Otherwise it should be off
- Task: Implement this behavior using
 - Relay circuit
 - PLC Ladder Logic

Ladder Logic **Simple Ladder Logic** Learning objectives **OR** Operation **OR** Truth Table Possible Combinations of the 2 Switches: (2²) Understand basic ladder logic symbol Α в Light OFF OFF OFF Write ladder logic for simple applications OFF ON ON Translate relay ladder logic into PLC ladder logic ON OFF ON ON ON ON

Simple Ladder Logic

Ladder Logic:

- Primary Programming Language for PLCs.
- Visual and Graphical language unlike textual high-level, such as C, C++, Java...
- Derived from relay logic diagrams
- Primitive Logic Operations:
 - OR
 - AND
 - NOT

OR Operation **Relay Circuit** () Light B BR Com zal coll car Switches A and B are connected in parallel to relay coils AR & BR resp. When switch A (or switch B) is closed relay coil AR (or BR) gets energized \nearrow^{4} The Normally Open (NO) contact AR (or BR) gets closed Power is transmitted to coil LR Relay coil LR gets energized The NO contact LR gets closed Power is transmitted to the Light bulb 3 6

OR Operation Relay Ladder Logic Circuit



Simple Ladder Logic AND Operation

 Possible Combinations of the 2 Switches: (2²)

Α	В	Light
OFF	OFF	OFF
OFF	ON	OFF
ON	OFF	OFF
ON	ON	ON

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Simple Ladder Logic AND Operation

- Control Behavior: The light should be on when switch A is on (i.e., closed) and switch B is on (closed). Otherwise it should be off
- Task: Implement this behavior using
 - Relay circuit
 - PLC Ladder Logic

AND Operation PLC Ladder Logic Circuit



Simple Ladder Logic NOT Operation

- Control Behavior: The light comes on only when switch A is on (i.e., closed) and switch B is off (open). Otherwise it should be off
- Task: Implement this behavior using
 - Relay circuit
 - PLC Ladder Logic

Sh A se it $V^+ \xrightarrow{V^+} B \xrightarrow{Light} Com$

Simple Ladder Logic NOT Operation

	Possible Combinations of the 2 Switches: (2^2)	NOT Truth Table		
•		А	В	Light
		OFF	OFF	OFF
		OFF	ON	OFF
		ON	OFF	ON
		ON	ON	OFF

Simple Ladder Logic NAND Operation

NAND (NOT AND)

- Control Behavior: The light comes on only when switch A is off and switch B is off. Otherwise it should be off
- Task: Implement this behavior using
 - Relay circuit
 - PLC Ladder Logic



- When switch A is closed relay coil AR gets energized
- When switch B is off (on) relay coil BR is not energized (energized) and BR contact is normally-closed (normally-open)

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Simple Ladder Logic NAND Operation

 Possible Combinations of the 2 Switches: (2²)

NAND Truth Table

Α	В	Light
OFF	OFF	ON
OFF	ON	ON
ON	OFF	ON
ON	ON	OFF

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NAND Operation Relay Circuit



Basic Ladder Logic Symbol

	 Normally open contact Passes power (ON) if coil driving the contact is ON (closed) Allen-Bradley calls it XIC - eXamine If Closed
	 ► Normally closed contact Passes power (ON) if coil driving the contact is off (open) Allen-Bradley calls it XIO - eXamine If Open
-(-(Output or coil If any left-to-right path of inputs passes power, output is energized Allen-Bradley calls it OTE - OuTput Energize
-(/ -0	Not Output or coil If any left-to-right path of inputs passes power, output is de-energized
	The IEC 61131-3 standards describe the complete list of ladder logic contact and coil symbols. See also section 2.3.1
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Ladder Logic Diagram Example 1



Ladder Logic Diagram Ladder Logic Diagram **Example 2 Function Block Instructions** Task: **Function Block Instructions** Draw a ladder diagram that is equivalent to the following digital logic diagram Any non-contact instruction: Timer Instruction) Counter Instruction A Input Output Comparison Instruction В Function Function Block Block D Е Y is on when (A is on, B is on and C is off) or D is on, or E is off What is the Boolean logic expression? 26 29

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Ladder Logic Diagram Lad Example 1 Example 1 Task: • T Draw a ladder diagram that will cause the output, pilot light PL2, to be on when selector switch SS2 is closed, push button PB4 is closed and limit switch LS3 is open. (Note: no I/O addresses yet.) • Id Thought Process • Identify the output: PL2 → PL2 appears on rhs of rung • T • What is the behavior (type of connection to use): sequential operation of all switches → series connection • T • Type of contacts to implement output: LS3 open ⊣/⊢ • Id

Ladder Logic Diagram Example 2

Thought Process

□ Identify the output: $Y \rightarrow Coil Y$ appears on rhs of rung

- What is the behavior (type of connection to use):
- $\hfill\square$ The inputs A, B, C for AND gate will be connected in series
- The D, E inputs for OR gate will be connected in parallel with the output of AND gate
- Type of contacts to implement output (review the expected behavior again to determine contact types):

A is on:	$\dashv\vdash$	B is on:	$\dashv\vdash$	C is off:	⊣ /⊢
D is on:	$\dashv\vdash$	E is off:			

Ladder Logic Diagram Example 2



Ladder Logic Diagram Dangers Repeated Output - Correction

- First consider the output
 - Next, consider ALL the conditions that drive the output (Out1) (Implement the conditions in parallel)

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Ladder Logic Diagram Dangers Repeated Output

 Do not repeat normal output coils that refer to the same address
 A. B. C. Outling



The coils for first and second rung refer to Out1
Second rung overrides the logic in first rung





- Scan ladder logic program
- Write the physical outputs
- Scan Time
 - Time to complete above cycle
 - Order of 1-200 milliseconds

What could happen if scan time exceeds more than 200 milliseconds?

- For most PLC's, the ladder scan starts at the top of the ladder and proceeds to the bottom of the ladder, examining each rung from left to right.
 - Once a rung is examined, it is not examined again until the **next** scan.
 - The rungs are not examined in reverse order.
- The JMP instruction may be used to jump back up the ladder and execute earlier rungs.
 - Use of JMP not recommended Why?

Typical PLC Processor Scan Scenario 2

 The state of actual input devices are copied to an area of the PLC Memory, input data table before the ladder logic program executes



Program (ladder logic)

execution

- As the ladder logic program is scanned, it reads the input data table then writes to a portion of PLC memory - the output data, table as it executes
- The output data table is copied to the actual output devices after the ladder logic has been scanned.

What is the significance of the input and output data tables?



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Ladder Logic Evaluation Push Button (PB)

Scan 1: Only the state of PB changes to ON (1) PL4 PL1 during the scan ++()-Scan 2: PL2 PL3 The ON state of PB is copied into Input data table +()before Ladder logic is scanned PB PL3 When rung 1 is scanned \rightarrow PL1 is still off (o) 41 () When rung 2 is scanned \rightarrow PL2 is still off (o) Why? What is the value of PL4 and PL3 in Output Data table? PL PL4 +() When rung 3 is scanned the Value of PL3 in the output data table changes to 1 Why? When rung 4 is scanned, the Value of PL4 in the output data table remains at off (0). Why?

At the end of scan 2 the values in Output data table are copied to the Physical Output Devices. PL 3 turns on

Ladder Logic Evaluation Push Button (PB)

Scans 5 and 6: Nothing Changes

Scans 7 – 9 : Similar to Scans 2 – 4 except that state changes from 1 (on) to 0 (off)



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Ladder Logic Evaluation Push Button (PB)



Scan 4: When rung 1 value of PL4 in output data table is now 1 → value of PL1 in output data table changes to 1 PL1 PL4 When rung 2 is scanned the value of PL3 in Output Data table is -11 ()still 1 \rightarrow value of PL2 in Output Data table remains at 1 PL3 PL2 When rung 3 is scanned the Value of PB in the input data () ٩ŀ table is still1 → Value of PL3 in Output data table remains at 1 PB PL3 When rung 4 is scanned Value of PL2 in the output data table is ()41 still 1 so the value of PL4 in the Output Data table remains at 1 PL2 PL4 +() At the end of scan 4 the values in Output data table are copied to the Physical Output Devices: PL1 turns on (PL2, PL3 and PL4 remain on)

Ladder Logic Evaluation Push Button (PB1)

Assume rungs are scanned from top - down



Physical Input: PB1

Physical Output: PL1









■ If you want "action" (turn ON) when switch is <u>closed</u> (relay energized), use . ____

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If you want "action" (turn ON) when switch is open (relay de-energized), use .____

In the rungs, think of the contact as a symbol,

$$+$$
 = ON = CLOSED = TRUE = 1
 $+$ = OFF = OPEN = FALSE = 0

Note: this is probably the most confusing concept in ladder logic

